**Ex1 myAge.c**

#pragma warning(disable:4996)

#include <stdio.h>

int main() {

int currentYear, birthadayYear;

printf("enter your current year and then enter your birthday year \r\n");

scanf(" %d %d", &currentYear, &birthadayYear);

printf("you are: %d years old", currentYear - birthadayYear);

return 0;

}

**Ex2 folowingNumbers.c**

#pragma warning(disable:4996)

#include <stdio.h>

int main() {

int num;

printf("enter number \r\n");

scanf("%d", &num);

printf("following numbers: ");

for (int i = 1; i <= 3; i++)

{

printf("%d ", num + i);

}

return 0;

}

**Ex3 tringleArea.c**

#include <stdio.h>

int main() {

int height, baseLength;

printf("enter the height of the tringle and then the base length \r\n");

scanf("%d %d", &height, &baseLength);

printf("Area: %d \r\nScope: %d", (height \* baseLength) / 2, baseLength \* 3);

return 0;

}

**Ex4 chipValue.c**

#pragma warning(disable:4996)

#include <stdio.h>

int main() {

int tens, hundreds, thousands, tenThousnads;

printf("enter number of tens \r\n");

scanf("%d", &tens);

tens \*= 10;

printf("enter number of hundreds \r\n");

scanf("%d", &hundreds);

hundreds \*= 100;

printf("enter number of thousands \r\n");

scanf("%d", &thousands);

thousands \*= 1000;

printf("enter number of ten thousnads \r\n");

scanf("%d", &tenThousnads);

tenThousnads \*= 10000;

printf("you have: %d points", tens + hundreds + thousands + tenThousnads);

return 0;

}